

THE TPSA AND NORMAL FORM ANALYSIS IN TESLA

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Abstract

TESLA is a single particle dynamics simulation code. In the recent development and following the algorithms in PTC [1], some normal form analysis and complex TPSA have been added to it. The lattice functions calculation based on symplectic integrator and normal form analysis are more general and robust. A Python module is also developed by wrapping the C++ code to make accelerator beam dynamics simulation and data analysis in both interactive and batch mode.

INTRODUCTION

TESLA is a single particle dynamics code. For the modeling of storage ring lattice, it follows the framework set in FPP/PTC [2, 3]. A nonlinear high order transfer map is first produced by truncated power series algebra (TPSA) [4, 5] and analyzed by normal form method to extract the lattice properties.

Although using C++ templates, the initial TPSA in TESLA was only instantiated with real numbers [5] to follow the FORTRAN77 implementation of normal form algorithm [6]. In fact, if there was a complex TPSA available in FORTRAN77, the implementation code would be much simpler and cleaner as the theory described in paper [7]. Since the TPSA algorithm in TESLA are general for any element type, complex or real, the only change needs to make is the instantiating type for the template, plus some functions specific to complex numbers, e.g. real, imag, abs, norm, arg, ...

- TPSA operations: +, -, *, /, +=, -=, *=, /=
- TPSA functions: compress, clear, truncate, exp, log, sin, cos, tan, sqrt, asin, acos, atan, pderivative, pbracket.
- TPSMap: *, +, -, substitute, partialInverse, inverse.
- CTPSMap (complex TPSA map): all functions in TPSMap, real, imag, conjugate.

As pointed out by E. Forest, once having a complex TPSA, the implementation of normal form is more clear. There is no need to simulate complex map operations with two real maps. This brings the new normalization routines in PTC and therefore followed by TESLA.

One example of complex TPSA instantiation is shown below:

```
const int NV = 2;
const int ND = 2;
TPST_<complex<double>> x(NV, ND), p(NV, ND);
x.setVariable(0, 0.0);
p.setVariable(1, 0.0);
TPST_<complex<double>> t1(NV, ND);
t1 = 0.5*x*x + p*p;
```

The output, i.e. the coefficient of power series expansion of $t1 = x^2/2 + p^2$ is simply 1/2 and 1 before x^2 and p^2 .

```
t1=
V : D= 2 L= 6          Base [ 6/6 ]
-----
(0.000e+00,0.000e+00)  0 0  0
(5.000e-01,0.000e+00)  2 0  3
(1.000e+00,0.000e+00)  0 2  5
```

where $D = 2$ is the highest order, base is the exponent of each dependent variables x and p . The above data means $t1 = 0 * x^0 p^0 + 0.5 * x^2 p^2 + 1.0 * x^0 p^2$. The imaginary part in the coefficients for each term in $t1$ are all zero.

Trigonometric functions, derivatives and substitutions are also obtained in the same way as TPST_<double> for complex TPSA.

NORMAL FORM

The algorithm for normal form is described in early publications [2, 3, 6] and implemented in PTC. Here I am outline it briefly how TESLA normalizes the map with the same algorithm, but different TPSA library.

A full turn map is obtained first as $\mathcal{M}_0(z_1, z_2, \dots, \delta)$. The closed orbit is the constant part of TPSA map. Then the δ -dependent part will be taken out by $\mathcal{M}_0 = \mathcal{A}_0 \circ \mathcal{M}_1 \circ \mathcal{A}_0^{-1}$. From closed orbit condition $z + \delta\eta = \mathcal{M}(z + \delta\eta) + \delta v$, we can solve for η [3],

$$\eta = (1 - \mathcal{M}_z)^{-1}v$$

where \mathcal{M}_z is a map for all z_i , v takes out contributions from all z_i and $\mathcal{A}_0 = z + \delta\eta$. An example of \mathcal{A}_0 is

```
V: D=3 L=56          Base [ 4/56 ]
-----
1.00e+00  0.00e+00  0.00e+00  0.00e+00  1 0 0 0 0  1
0.00e+00  1.00e+00  0.00e+00  0.00e+00  0 1 0 0 0  2
0.00e+00  0.00e+00  1.00e+00  0.00e+00  0 0 1 0 0  3
0.00e+00  0.00e+00  0.00e+00  1.00e+00  0 0 0 1 0  4
1.56e-03  1.82e-03  -8.76e-03  -8.13e-03  0 0 0 1 1  5
4.96e+00  -1.79e-01  7.06e-01  6.96e-01  0 0 0 2 2  20
-1.20e+02  1.89e+01  -8.77e+01  -8.84e+01  0 0 0 3 55
```

In this perturbative approach its inverse map is $A_0^{-1} = z - \delta\eta$ with sign reversed for the δ -dependent coefficients.

The linear map is diagonalized by \mathcal{A}_2 from the eigenvectors of \mathcal{M} . We have chosen the convention $A_2(0, 1) = A(2, 3) = 0$. The current residual map \mathcal{M}_2 has a rotation map R in its linear part. An example \mathcal{A}_2 is in the following:

```
V: D= 4 L= 5          Base [ 4 / 126 ]
-----
2.18e+00  1.39e-12  1.34e-01  3.57e-04  1 0 0 0 0  1
0.00e+00  4.58e-01  -3.00e-04  1.60e-01  0 1 0 0 0  2
3.20e-01  -4.91e-05  -9.16e-01  1.42e-12  0 0 1 0 0  3
2.34e-04  6.73e-02  -3.61e-17  -1.09e+00  0 0 0 1 0  4
```

and the diagonalized map \mathcal{M}_2 (shown only up to second order) is

V: D= 4 L= 126 Base [5/126]

-9.80e-01	-1.98e-01	-1.34e-16	-7.75e-17	0.0	1	0	0	0	0	1
1.98e-01	-9.80e-01	1.14e-16	2.49e-16	0.0	0	1	0	0	0	2
-1.16e-16	3.14e-18	-9.80e-01	-1.98e-01	0.0	0	0	1	0	0	3
4.16e-17	-4.71e-16	1.98e-01	-9.80e-01	0.0	0	0	0	1	0	4
-1.42e-23	-2.75e-23	5.56e-23	3.84e-22	1.0	0	0	0	0	1	5
7.81e-06	-9.77e-05	5.70e-06	-2.08e-05		2	0	0	0	0	6
-1.91e-05	2.01e-05	-4.17e-06	-5.02e-06		1	1	0	0	0	7
1.23e-05	-4.16e-05	-3.01e-05	3.29e-05		1	0	1	0	0	8
-4.29e-06	-4.34e-06	-5.92e-07	2.32e-05		1	0	0	1	0	9
3.89e+00	-1.92e+01	-1.29e-04	-7.84e-02		1	0	0	0	1	10
-9.59e-05	-1.19e-05	-1.46e-05	-3.16e-06		0	2	0	0	0	11
1.22e-06	-3.76e-06	-2.82e-07	2.32e-05		0	1	1	0	0	12
-2.99e-05	-8.33e-07	-6.60e-08	-4.45e-06		0	1	0	1	0	13
1.91e+01	3.89e+00	-7.84e-02	1.29e-04		0	1	0	0	1	14
-1.50e-05	1.64e-05	-6.71e-06	2.02e-06		0	0	2	0	0	15
-2.92e-07	2.33e-05	3.88e-06	1.29e-05		0	0	1	1	0	16
-4.42e-05	-7.84e-02	3.89e+00	-1.87e+01		0	0	1	0	1	17
-4.31e-08	-2.07e-06	-1.58e-07	-3.20e-06		0	0	0	2	0	18
-7.84e-02	4.42e-05	1.96e+01	3.89e+00		0	0	0	1	1	19
1.70e-25	2.23e-22	-4.81e-26	-1.51e-21		0	0	0	0	2	20
...										

The linear map has tow rotation matrix at the diagonal and zeros (machine precision) at the off-diagonal. Since at this stage the δ -dependence is removed, the coefficient for base 00001 is identity. If we plot the coordinates by applying M_2 on the initial coordinates iteratively, it is a circle up to the linear order.

The residual nonlinear map becomes $M_{nl} = M_2 \circ R^{-1}$, and $M_0 = \mathcal{A}_0 \circ \mathcal{A}_1 \circ M_{nl} \circ \mathcal{R} \circ \mathcal{A}_1^{-1} \circ \mathcal{A}_0^{-1}$. The further normalization is done order-by-order in a perturbative approximation. However, depends on what quantities we are interested, we may not need go high order normalizations. A method of calculating some twiss functions from averaging is proposed in Ref. [3], e.g. beta function is an average of x^2 . The normalized map makes averaging straight forward.

For the map starting at a different s -location s_2 , the full turn map is

$$M_2 = M_{1 \rightarrow 2} \circ M_1 \circ M_{2 \rightarrow 1} \equiv M_{12} \circ M_1 \circ M_{12}^{-1}$$

Once we have normalized $M_1 = \mathcal{A} \circ M_{nl} \circ \mathcal{R} \circ \mathcal{A}^{-1}$, then we can have

$$M_2 = (M_{12} \circ \mathcal{A}) \circ M_{nl} \circ \mathcal{R} \circ (M_{12} \circ \mathcal{A})^{-1}$$

i.e. $\mathcal{B} \equiv M_{12} \circ \mathcal{A}$ normalized the full turn map M_2 starting at s_2 . It simply means if we can transport the map \mathcal{A} from s_1 to s_2 , we can normalize the full turn maps starting at any s -locations. In TESLA or any polymorphic code this is trivial, transporting a particle coordinates are same as transporting a map. We know that \mathcal{R} has the tune (rotation) information and \mathcal{A} has the s -dependant β functions. In this way we can get β around the ring.

PYTHON BINDINGS

Python is a high level programming language convenient for both interactive or batch scripting. Wrapping a C/C++ simulation code as Python library is well supported. Such an API is also developed for TESLA. A short Python script which loads the lattice and normalize the one turn map is given in the following:

```
import tesla
ring = tesla.Ring("fodo_02.tslat", "RING")
# six phase space variable, 4 independent
m = tesla.TPSMap(5,5,2)
m.resetI()
m.c=[1e-6, 0, 0, 0, 1e-2, 0]
print m
err = ring.trackTPSMap(m, \
    0, ring.elements(), tesla.AP_TRK_DEFAULT)
print m
nf = tesla.NormalForm()
nf.normalize(m, 4)
print nf.A0()
print nf.A1()
```

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APPENDIX

A lattice input for TESLA is like the following. The format is close to MAD-8 [8] but in a former grammar.

```
MKBPM: Marker;
QH1G2C30A: Quadrupole, L= 0.275, K1= -0.633;
SQHHG2C30A: Quadrupole, L= 0.1;
QH2G2C30A: Quadrupole, L= 0.448, K1= 1.477;
...
B1G5C01B: Dipole, L= 2.62, ANGLE= 0.1047198,
    E1= 0.05236, E2= 0.05236;
DH02G1A: Drift, L= 4.29379;
...
CELL: LINE=(DH02G1A, ..., DH01G1A);
RING: LINE=(MK0, 15*CELL);
setup, line="RING", shared=false;
#
update, name="B.*", type="Dipole",
    property="SLICE", value=15;
update, name="Q[LHM].*", type="Quad.*",
    property="SLICE", value=10;
update, name="S[LHM].*", type="Sext.*",
    property="SLICE", value=5;

save_lattice, h5group="ring_lat";
basic, h5group = "basic";

frequency_map, nturn=256,
    x=(-0.025, 0.025, 150),
    dp=(-0.03, 0.03, 120), y=1e-5, ppn=20,
    naff_iter=30, h5group="fma_xdp";
```

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